



1. To Increase the proportion of PP children who make at least good progress, so that they begin to achieve at least in line with other pupils nationally / move closer towards this point.
2. To Increase progress in KS2, so that all children make expected progress and more children reach greater depth, or make more than expected progress from their starting points
3. To ensure all curriculum areas have a clear intention through a strong curriculum design, focusing on the school vision by having a curriculum that promotes ambition and creativity.
4. To continue to strengthen links with Northallerton and the wider community

Target (what to achieve)	Success Criteria (How will you know if it is done)	Actions (How to achieve it)	Resources needed (£ cost)	Link to SDP
<p>Intention</p> <ol style="list-style-type: none"> 1. D&T curriculum being given appropriate coverage in all year groups. 2. D&T curriculum to focus on the development of pupils' problem solving skills alongside promoting creativity. 3. To develop key skills of joining, shaping, cutting and assembling a range of materials and also technical drawing. 4. Assessment used effectively to inform future planning and identify pupils' strengths and areas for development. 5. Opportunities to use skills from other curriculum areas e.g. measuring skills, written evaluations, scientific knowledge and art skills. 6. 100% of PP on track in all year groups. 7. To provide opportunities for local groups to support learning where appropriate. 	<ul style="list-style-type: none"> ➤ Evidence in books and teacher assessments. ➤ Year group overview maps will show appropriate coverage and opportunities. ➤ Overview of skills developed in each year group and which materials are used will show progression. ➤ Assessment grids introduced and used at the end of each topic to identify pupils' skills. ➤ Links made with other organisations - Imaginiosity ➤ Pupil Voice interviews. 	<ul style="list-style-type: none"> ➤ Book scrutiny 2x yearly ➤ D&T Snapshot ➤ STEM Week challenge. ➤ Check overview maps against the D&T curriculum. ➤ D&T coordinator to support planning where needed. ➤ Skills and materials map to show progression. 	<p>Time – Subject Leader</p> <p>Money to buy identified materials – TBA after overview and Snapshot have been completed.</p>	<p>KP1 1.3</p> <p>KP3 3.1</p>

<p>Implementation</p> <ol style="list-style-type: none"> 1. D&T to be planned and taught using the 3 P's principle – a product with a purpose for a person 2. Key skills are identified for each year groups and D&T topics will be planned around developing these. 3. All D&T topics must provide opportunity for pupils to research, design, make and evaluate and evidence of these will be recorded in books. 4. Cover sheets in pupils' books explicitly outline what is being taught. 5. Target Tracker completed at the end of each topic identifying pupils' skills. 	<ul style="list-style-type: none"> ➤ Evidence will be in books and on lesson plans. Through dropping into lessons where possible. ➤ Pupil Voice interviews. ➤ Pupils show good progression of skills as they progress through the school. ➤ Target Tracker completed. 	<ul style="list-style-type: none"> ➤ Look at books and lesson plans. ➤ Support from D&T coordinator in planning topics. ➤ STEM Week challenge. 	<p>Time – Subject Leader</p>	<p>KP1 1.3</p> <p>KP3 3.1</p>
<p>Impact</p> <ol style="list-style-type: none"> 1. Pupils develop key skills needed with the intention of being built upon from one year to the next. 2. Pupils understand the different elements of design and technology and the processes involved in each element. 3. Pupils will develop and strengthen their ability to problem solve alongside developing their creativity and resilience. 4. Assessment grids highlight areas of strengths and areas for development which will inform planning. 5. Pupils gain an understanding of the role design and technology plays both in our society and globally. 	<ul style="list-style-type: none"> ➤ Evidence will be in books and on lesson plans. Through dropping into lessons where possible. ➤ Pupil Voice interviews ➤ Pupils show good progression of skills as they progress through the school. ➤ Enthusiasm for D&T. 	<ul style="list-style-type: none"> ➤ As above. 	<p>Time – Subject Leader</p>	<p>KP1 1.3</p> <p>KP3 3.1</p>
<p>How do these targets link to the school vision?</p>				
<ul style="list-style-type: none"> • Pupils develop and build upon a range of identified skills from one year to the next • Pupils have opportunities to work as a team and support each other in their learning • Pupils understand the importance of Design and Technology in our society and globally 				